



# Home Learning Activities – Cyfnod Sylfaen 1



Below is a variety of Home Learning activities that pupils can carry out at home without the need of an electronic device.

Depending on the nature of the activity the work to be recorded neatly on paper.

Date: w/c Monday 8<sup>th</sup> June

## Daily Activities

- Look for labels around your home, can you read them? This could be food labels, toy labels...
- Reading - choose a new book to read with an adult, re-tell the story together.
- Mental Maths - subtraction Reception Class - counting back from 10, choose a number then take 1 away, how many left? Year 1 - choose a number to 20, take 2 away, how many left? Now take 3 away, how many left?
- Daily Exercise - Challenge yourself to jog laps of your garden, can you time yourself and beat your time?
- Sing our 'Days of the Week' songs in Welsh and English.
- Sut mae'r tywydd - How is the weather today?
- Reflection - what did you enjoy most today? What are you looking forward to tomorrow?

## Language, Literacy and Communication

- Write a recipe for making Gingerbread biscuits (as shown in the Expressive Arts box below). Remember to include time connectives e.g. first, next, then, finally and bossy verbs e.g. mix, pour, cut, roll.
- Draw a picture of your favourite animal from the story - write about what you would have done if you were the animal.



## Humanities

- Create a map showing the route the Gingerbread Man took in the story. What did he run passed? Which animals did he pass first, second, third and so on. Can you draw these animals in the correct order on your map?
- Our Environment - the Gingerbread man made lots of crumbs when he was running through the countryside. Make a poster about the importance of keeping our environment clean and tidy e.g. don't drop litter, take any waste home after a picnic.



## Mathematics and Numeracy



- Use ordinal numbers 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup> and so on to sequence the different characters who were running after The Gingerbread Man in the story. Can you get the order correct all by yourself?
- Addition And Subtraction Practice - use objects from your home to create your own sums. You could use socks, toys, sweets - write your sums down and use the objects to help you work out the answers. How many sums will you write and answer?

## Expressive Arts



- Bake Gingerbread Biscuits using this simple recipe:  
350g plain flour  
1 tsp bicarbonate of soda  
2 tsp ground ginger  
100g (1/2 cup) butter  
175g (1 cup) light muscovado sugar  
4 tbsp golden syrup  
1 large egg  
Make the dough then cook in the oven at Gas Mark 5 for 10-12 minutes  
Make your own Gingerbread people and decorate them too!

## Science and Technology

- The Gingerbread Man - can you build a bridge to help the gingerbread man to cross the river and keep him safe from the fox? Use any materials you have e.g. straws, lollypop sticks, card, lego. How will you make your bridge strong? You could test your bridge with a real Gingerbread Man biscuit or a pretend cardboard version.



## Health and Well-being

- The Gingerbread Man spent a lot of time running in the story. Can you create your own sequence of movements using the same rhyme e.g. Skip, Skip as fast as you can. You can't catch me I'm .... You could run, jog, hop, dance, side-step.
- Think about the actions of the fox - what would you have done? How would you feel if you were the Gingerbread Man? Write a list of what the Fox could have done instead. Could he have been kinder? How?

